IN THE CLAIMS:

1-12.   (Canceled)

13.   (Original) A method of sending packets to a multiplicity of subscribers in a multicast subscription system, the method comprising:

 monitoring the activity at a NACK server.

14.   (Original) A method according to claim 13 and wherein said monitoring includes determining whether or not there are attentive subscribers from the activity at said NACK server.

15.   (Original) A method according to claim 13 and also comprising disturbing the flow of data between said sender and said subscribers.

16.   (Original) A method according to claim 15 and wherein said disturbing comprises altering the sent and pending queues.

17.   (Original) A method according to claim 15 and wherein said disturbing comprises placing a packet in said sent queue which was never transmitted.

18.   (Original) A method according to claim 15 and wherein said disturbing comprises altering the packet sequence number.

19.   (Original) A method according to claim 15 and wherein said disturbing comprises incrementing the sequence number relative to the sequence of packets that actually need to be sent.

20.   (Original) A method of sending packets to a multiplicity of subscribers in a multicast subscription system, the method comprising:

 disturbing the flow of data between said sender and said subscribers.

21.   (Original) A method according to claim 20 and wherein said disturbing comprises altering the sent and pending queues.

22. (Original) A method according to claim 20 and wherein said disturbing comprises placing a packet in said sent queue which was never transmitted.

23. (Original) A method according to claim 20 and wherein said disturbing comprises altering the packet sequence number.

24. (Original) A method according to claim 20 and wherein said disturbing comprises incrementing the sequence number relative to the sequence of packets that actually need to be sent.

25. (Original) A method of sending packets to a multiplicity of subscribers in a multicast subscription system, the method comprising:

having packets in a sent queue which were never in a pending queue.

26-40. (Canceled)